



Download Advanced Dissolve's demo scenes from the links below:

- [Built-in render pipeline](#)
- [Universal \(URP\)](#)
- [High Definition \(HDRP\)](#)

Before importing package, make sure **Unity UI**, **Input System** and **Post Processing** assets from the Package Manager are installed and project is in the Linear color space.

List of the used assets:

- [VolumetricLights](#) (SlightlyMad)
- [Hermite Spline Controller](#) (wiki.unity3d)
- [The Blacksmith: Environments](#) (Unity3d)
- [Low poly combat drone](#) (VoodooPlay)